***2025 Center Township Athletic Association (CTAA) - Bronco Division Rules***

1. Play is FIRST governed by “CTAA Bronco Division Rules”
2. Play is SECOND governed by the “PONY Rules and Regulations”
3. Play is THIRD governed by the “Official Rules of Major League Baseball
4. Games will be 7 innings long.
5. Games will be played on 70ft bases **NO EXCEPTIONS**.
6. Pitchers mound will be 50ft. away from Home plate.
7. Home team will supply 2 game balls.
8. Infield fly is enforced.
9. Teams must have 8 players at game time.
10. Teams will field at most 9 defensive players.
11. Both a 15-run rule (after 4 innings) and 10-run rule (after 5 innings) apply.
12. Scoring is capped at a maximum of 6 per half inning, with no continuation.
13. No inning will begin after 10:00 pm Monday through Thursday during the school year even if the field has lights. If one team is still in school and other is not, the rule is still in effect.
14. Bunting is permitted and encouraged. No Slashing. Slashing defined as squaring to bunt, pulling back and swinging away. Team waring on attempt, out on an executed slash. Players permitted to square to bunt and then pull back accepting the result of the pitch.
15. Pitching
16. A minimum of three pitchers must be used for each regulation game. No pitcher can throw more than 3 innings in a game. Fewer than three pitchers may be used in shortened games (rain, darkness, when the bottom half of the sixth inning is not played, etc.), but maximum inning rules still apply.
17. No player can pitch more than 6 innings a week. A pitching week is Sunday through Saturday. One pitch thrown in an inning counts as an inning pitched toward the weekly innings pitched.
18. It is recommended that coaches keep track of thrown pitches and follow the Pitch Smart guidelines for players to reduce the risk of injury.
19. Pitcher will be removed after hitting 2 batters per inning or 3 batters per game.
20. Once a pitcher is removed for any reason that pitcher cannot return to the pitchers position in that game.
21. Pitcher can pitch from either the stretch position or the windup position any time.
22. Balks
    1. We stress leniency
    2. Each Pitcher will receive one warning on first balk of game
    3. Additional balk from same pitcher will be penalized. Dead ball, all runners advance one base.
    4. Any runner that gets called out on a balk returns to the base he came from and is safe, then advances one base.
23. Stealing: Base runners may lead off under normal rules.
24. All players must play 6 defensive outs. Coaches are encouraged to get all players an at-bat.
25. Batting and Fielding Rules:
    1. Teams shall implement the following batting order:
       1. When the teams have equal number of available players, they will both use continuous batting and free defensive substitutions.
       2. When the teams have unequal number of available players
          1. The team with less players shall continuous bat all players with free defensive substitutions.
          2. The team with more players shall indicate and make the other team aware before the first pitch:
             1. They will continuous bat all players with free defensive substitutions.
             2. They will bat as many players as the team with lesser players and substitute the remaining players under MLB and PONY Rule 9-K.
       3. . Example of batting
          1. Team A has 12 kids
          2. Team B has 16 kids
          3. Both A and B coaches will continuous hit a lineup of 12 (again, Team A has smaller of the 2 rosters)
          4. Now, team B has the option of either:
             1. Continuous hit the remaining 4 kids.
             2. Sub the remaining 4 kids (under MLB and PONY 9-L sub rules)
          5. Team B must make Team A aware of the decision to use 16 continuous or 12 with subs before first pitch is thrown.
    2. When a player cannot bat due to injury or illness, he/she shall be substituted under PONY Rule 9-L. When no player is available the batter’s position shall be skipped in the batting order with no penalty.
26. The batter becomes a runner when:
    1. A fair ball is hit.
    2. B. A 3rd strike is called by the umpire and is not caught, provide 1st base is not occupied with less than 2 outs or 1st base is occupied with 2 outs.
27. Runners must avoid contact at base.
28. Sliding- Must slide feet first into the bag. Runners may dive head first going back to bag.
29. If game is suspended before end of the 1st inning restart the game. After 1st inning, game resumes where it ended.
30. A complete game is considered after 4 ½ innings if the home team is winning or after the bottom of the fifth inning if the away team is winning. This is for shortened games due to weather/darkness.
31. Call ups. If any team calls up a player they must come from mustang division. If a team has 9 players and calls up a player or players that team must use their 9 player first . A call up player is permitted to play 2 innings and bat in continuous line up but must play outfield and can not pitch, and is to bat last .
32. No metal spikes to be worn at any time
33. Game results are to be sent to the CTAA Bronco Director by the WINNING team, including score, pitch count, and innings pitched for all pitchers on the WINNING team. The LOSING team shall provide the pitch count and innings pitched for all pitchers on the LOSING team. A group text with all Bronco coaches will be created and used for reporting. The CTAA Bronco Director will maintain a record of game results and pitch counts/innings pitched for each team.
34. Players not on the active roster for less than 60% of games (or 60% of applicable games due to injury) are not eligible for playoffs.
35. Failure to report all game results may result in forfeit of game in question and following games until confirmed.
36. Games played without having submitted final rosters to division representative may result in forfeit of all games in question until rosters are submitted.
37. All bats must have a USA Baseball stamp, BBCOR stamp, or be true wood.
38. Mandatory 1 game suspension for a player ejected from a game for non-malicious act. To sit out next played game. Mandatory 3 game suspension for a player ejected for malicious intent (intent to injure).  To sit out next 3 played games. Repeat offenders will be investigated by the CTAA Board for future and further disciplinary action. Players or coaches that are in need of serving a suspension are ineligible for all CTAA games for any team or division until their suspension is served for the team/division in which the suspension occurred. A player that is double rostered or called up is ineligible for any game at a higher or lower division and games those teams play do not count as games served for the suspension.
39. Bronco 1 patched umpire allowed to play game (2 recommended but not necessary).